

Year 4 Curriculum Map 2025-26

	English	Maths	Science	Humanities	PSCHE	Music	PE	Art/DT	Computing
Autumn 1	How to Train Your Dragon	Place Value Addition and Subtraction	States of Matter	The Roman Republic The Rhine and the Mediterranean The Family of Jesus	Drug Education	Guitars		Drawing: exploring tone, texture and proportion	Branch Diagrams
Autumn 2	The Lost Happy Endings	Area Multiplication and Division	Animals including Humans	The Roman Empire Population The Birth of Jesus	Responsibilities			Mechanical Christmas Cards	Repetitions and Loops in Scratch (Coding)
Spring 1	Arthur and the Golden Rope	Multiplication and Division Length and Perimeter	Science of Sound	Roman Britain Coastal Processes and Landforms The Life and Teaching of Jesus	Changes			Craft and Design: Fabric of Nature	Designing a game in Scratch
Spring 2	The Whale	Fractions Decimals	Living Things and their Habitats	Christianity in Three Empires Tourism The Death and Resurrection of Jesus	Growing Up			Sculpture and 3D: Mega Materials	Smarter Searching and Online Safety
Summer 1		Decimals Money Time	Electricity	Arabia and Early Islam Earthquakes The Message of Jesus Spreads	Money Matters			Painting and Mixed Media: Light and Dark	Pixel Art
Summer 2		Shape Statistics Position and Direction	The History of Science	Cordoba: city of light Deserts Ramadan	Personal Safety				Making a Special Effects Movie